

Bath Street Marine Table Tennis Club



Ron Georgeson Memorial Handicap Singles Trophy & Plate & Fun Doubles

Tournament Rules

1. In all matters relating to this event the decision of the Tournament Committee will be final. The Tournament Committee is Dave Noden (Tournament Director), Graham Turner (Club Secretary) & Andrew Armstrong.
2. All singles matches will comprise of 5 games played 11up. All 5 games to be played. Each game will stop when a player reaches 11 points (clear margin of 2 points not needed).
3. All points scored will be totalled. And any difference in handicap between the two players will then be added to the points scored by the player with the largest handicap. The winner of the match will be the player with the highest number of points after the addition of the handicap difference. In the event of a tie 1 extra point will be added to the score of the player with the largest handicap.

Example: Player X (handicap +15) plays Player Y (handicap +35). After 5 games Player X has 52 pts and Player Y 30 pts; the handicap difference of +20 is added to the points of Player Y giving a total of 50pts. The match winner is Player X 52 pts to 50pts. Had there been a tie 1 extra pt would have been added to the points total of Player Y to decide the outcome.

NB: In this example the match score is **NOT** 67:65! It is 52:50 (the 50 being 30+20 (35-15))

4. All entrants will play in the Fun Doubles. Partners will be allocated by the organising committee. Each doubles match will be a straight best of 3 games, played 11up, except the final which will be best of 5 games.
5. The event will be run as a knockout. With the 1st Round in groups. Only Group winners will go on to Round 2. Round 2 will also be played in groups, with the winner and runner-up of each group going through to the final stages.
6. Any player losing in the first-round groups will automatically be entered in a 'Plate' competition, thereby guaranteeing at least 3 matches for every player. The plate competition will run to exactly the same rules as the Trophy.
7. The finals of each event will be held on the day.

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Tournament Tables

Singles Groups

1. Each set of singles will be decided by the number of points won, taking into account the handicap difference between the two players. The player who has the most points, including handicap difference, wins the set.
2. In the event of a draw on points in any one set, add 1 point to the score of the player with the higher + handicap, that player will then be the winner of the set.
3. Should 2 players of equal handicap play each other, and the result is a draw, treat as a draw and take account of the actual games and points won in compiling the final group tables.
4. In compiling the Group table, for each player in a Group, calculate the number of games won (GW) and games lost (GL). Add up the points won and lost. The player with the highest points won score will be the group winner. If there is a draw on points won, then the player with the largest difference between points won and points lost should be placed higher. If this still leaves two players equal then consider GW & GL and player with most GW is placed higher. If that still leaves 2 players tied then add 1 pt to the player with the largest + handicap.

Doubles Groups

5. Each set of doubles will be decided by the number of games won.
6. In compiling a group table the priorities will be; sets won, games won, difference between games won and games lost. In the event of a tie the head-to-head match between the two teams will decide the order.

Junior Singles

7. Straight knock out, played best of 5 games 11 up. Biggest difference wins,
8. For groups, each game won counts as 1 pt. In the event of a tie, count back points won and lost,